

Warren de Leon

hi@warrendeleon.com warrendeleon +44 7510 08 42 39



Work Experience

Present

Jan 2023



Engineering Manager

I lead two engineering squads within the **SAFe** - based Join, Onboard, Engage (JOE ART) Agile Release Train, part of Sky's Cross-Product Sales Experience Portfolio. My responsibilities span **delivery ownership, technical oversight, people management,** and **cross-functional collaboration.**

Key Responsibilities:

- People Leadership: Manage 10+ engineers (permanent, contract, and early-career), with a focus on coaching, performance, and progression through regular 1:1s, feedback, and mentoring.
- Agile Delivery in SAFe: Operate within the SAFe framework, leading PI planning preparation, participating in ART Syncs, collaborating with Product Management, and ensuring predictability and alignment across the release train.
- Technical Direction: Guide architectural decisions and platform evolution for both mobile (React Native) and web stacks, with hands-on experience in CI/CD pipelines, automated testing, and system scalability.
- Stakeholder Engagement: Partner with Product Owners, Scrum Masters, and Delivery Leads to drive clarity in scope, delivery cadence, and roadmap alignment. Comfortable translating technical topics for non-technical audiences.
- Organisational Influence: Lead squad transitions (e.g. SAFe adoption, contractor off-boarding), onboard new hires, and contribute to cross-team initiatives such as engineering standards, hiring processes, and OKRs.
- Career Development: Successfully transitioned multiple Associate Engineers into productive, confident team members, supporting them from early-career onboarding to independent contribution.

Previous scope included leading squads in the My Sky App (MSA), enhancing Sky's flagship mobile platform through React Native feature delivery and technical upgrades.

Senior Software Engineer

I mainly developed the new eSIM React Native screens for future eSIM-only devices. This involved creating screens for the activation, installation, conversion and reinstall journeys. I also provided mentoring sessions and training to juniors and mid-level developers.

Sep 2022 - Nov 2022

Stadion

Lead React Native Developer

I was leading a team that was developing the Chelsea 5th stand app.

Apr 2022 - Jul 2022



Senior React Native Developer

I was developing the new apps for Babylonstoren and The Newt.

Sep 2021 - Apr 2022

XDESIGN

Senior React Native Developer

Zonal:

Led the React Native development of a tablet-based POS app used by major UK hospitality brands, including Wetherspoon and PizzaExpress. Set up the project in TypeScript and helped define architecture and reusable patterns to accelerate MVP delivery.

FanDuel:

Acted as lead engineer in a multifunctional team delivering features across Node.js, React.js, and React Native. Delivered production features and mentored engineers, promoting best practices in quality and agile development.

Apr 2021 - Sep 2021

CONCENTRIX
tigerspike

Senior Software Engineer

Led a cross-functional squad modernising three major travel apps—Priority Pass, Mastercard Airport Experience, and Lounge Key—by migrating them from native codebases to React Native. Collaborated with product, design, and backend teams to ensure a seamless transition, improving development efficiency and platform consistency.

Nov 2020 - Apr 2021

OPEN HEALTH

Lead React Native Developer

Built a React Native app that integrated with a proprietary Bluetooth device to collect and process medical data. Took ownership of technical implementation and collaborated closely with designers, QA, and stakeholders to deliver a secure, user-centric healthcare solution.

Nov 2019 - May 2020



Software Engineer

Led the development of a reusable React Native platform adopted across multiple BP mobile applications. Designed a monorepo architecture using Lerna, enabling teams to create new apps rapidly with out-of-the-box features such as theming, localisation, analytics, authentication, and a shared component library.

This approach significantly reduced boilerplate and sped up delivery timelines. I also contributed to the redevelopment of BPme Mexico, leveraging the platform to ensure faster delivery and consistency across features.

Nov 2018 – Nov 2019



Software Engineer

Worked on the development of a mobile app to help users locate and access electric vehicle charge points. I set up the initial React Native codebase, created unit and integration tests using Detox, and established a reusable component library to streamline development and improve collaboration across teams.

I also implemented a dynamic theming system, allowing the app to switch between Shell and NewMotion visual styles with full styling consistency. This work improved developer efficiency, design accuracy, and reduced time-to-market for theming changes. Collaborated closely with QA, designers, and backend teams in a behaviour-driven (BDD) and test-driven development (TDD) environment.

Dec 2017 – Nov 2018

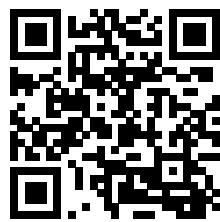


Software Engineer

Worked on both the React Native mobile app and React web platform, contributing to new features and integration test coverage. I implemented major interface updates including the transition to a tab-based navigation and developed personalised deal screens to enhance user engagement.

Also improved the release process by introducing virtual machine environments to automate iOS builds and testing pipelines using Detox. This helped streamline CI/CD workflows and ensured reliable deployment to production.

Want to know more? Scan to explore my full experience.



2012

Education

Centre d'Estudis STUCOM, Barcelona

- Networks & Microcomputing Systems (2009–2011)
- Web Applications Development (2012–2014)
- Oracle Certified Associate – Java SE7 (2014)
- Multiplatform Applications Development (2014–2016)

Languages



English



Spanish



Catalan



Tagalog